**Terms and Abbreviations for Shot**

**and Storyboard Descriptions**

Please be aware that these abbreviations are not recognized by AI storyboard generators

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| **Abbreviation** | **Shot and Camera Movement Terms** |
| WS | Wide Shot (or LS : Long Shot) |
| FS | Full Shot |
| MS | Medium Shot or Mid shot |
| 3/4 | Three Quarter Shot |
| HS | Head Shot |
| H&S | Head & Shoulders Shot |
| CU | Close Up or Tight Shot |
| XCU | Extreme Close Up |
| F2S | Full Two Shot |
| M2S | Medium Two Shot |
| ZOOM - C2W | Also call PULL. From close to wide. Fast or Slow. |
| ZOOM - W2C | From Wide to Close. Fast or Slow. |
| PAN - L | Move Camera from Right to Left. Fast or Slow. |
| PAN - R | Move Camera from Left to Right. Fast or Slow. |
| TILT - U | Tilt Camera Up. Fast or Slow. |
| TILT - D | Tilt Camera Down. Fast or Slow. |
| INT | Interior |
| EXT | Exterior |
| FADE IN | Fade in usually from black (or specify) |
| FADE OUT | Fade out usually to black (or specify) |
| AGLE ON | Subject for focus |
| ANOTHER ANGLE | Same subject different angle |
| REVERSE ANGLE | Reverse focus of shot |
| VARIOUS ANGLES | Same subject but variety of shots angles |
| MOVING SHOT | Camera follows the action |
| CUT TO | Switch to |
| DISSOLVE TO | One shot fades into the next |
| INSERT | Insert shot partially over current shot |
| POINT OF VIEW | Scene as viewed from the perspective of the character |
| SUPERIMPOSE | Overlay a Graphic or Video |
| CG | Character Generation (overlaying text on screen) |
| GFX | Graphic |
| TITLE | Superimpose title over shot |
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| **Abbreviation** | **Audio Terms** |
| VO | Voice Over |
| MO | Music Over |
| MU | Music Under or Background Music |
| SFX | Special Effects |
| FADE IN | Fade in audio  |
| FADE OUT | Fade out audio  |
| X FADE | Cross fade between audio tracks |
| VOL UP | Increase volume |
| VOL DOWN | Decrease volume |
| Actor name or Initials | Actor dialogue |
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